

# Behavior (Idaho)

Last Modified on 10/22/2022 10:17 am CDT

[Behavior Setup](#) | [Behavior Management](#)

**Classic View:** Behavior

The Behavior module provides tools for monitoring and recording behavior incidents, for creating letters for parents/guardians regarding student's behavior and for generating reports related to behavior.

Behavior fields that are specific to the state of Idaho are described below in the Behavior Settings and Behavior Management.

## Behavior Setup

[Event Types](#) | [Resolution Types](#)

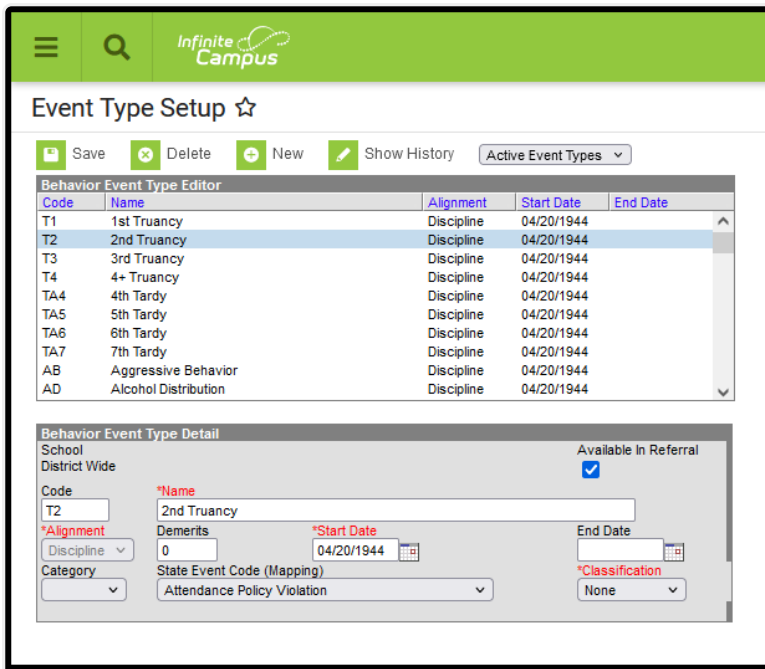
**Classic View:** Behavior > Admin

The Behavior Settings tools are used to set up behavior events/incidents, resolutions, and responses. For the most part, these settings apply to the entire district, but there are instances where an event, resolution or response may only apply to a particular school.

See the core [Event Types](#) and [Resolution Types](#) articles for information on creating this information.

## Event Types

Behavior Event Types organize behavior incidents into categories.



*Behavior Event Type Setup*

## State Event Code (Mapping)

State Event Codes indicate the reason a student was subject to a disciplinary action. These are the official state codes to which all district-defined behavior events/incidents should be mapped. Behavior events/incidents that are not mapped to a state event code do NOT report.

► [Click here to expand...](#)

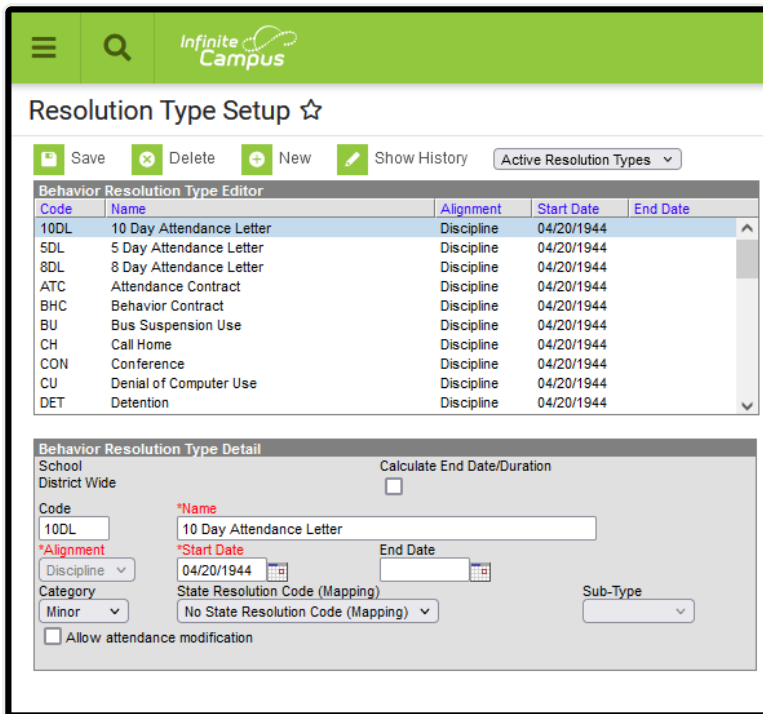
## Classification of Event Types

When Event Types and Resolution Types have the **Classification** field to a value that is NOT None, additional fields display on the Event and Resolution Detail editors. For example, an Event Type that has a Classification of Weapon displays the Weapon Type and Weapon Description fields.

► [Click here to expand...](#)

## Resolution Types

Behavior Resolution Types organize the resolution of an event into categories.



*Behavior Resolution Type Setup*

## State Resolution Code (Mapping)

State Resolution Codes indicate the type of disciplinary action taken for a student. These are the official state codes to which all district-defined behavior resolutions should be mapped. Behavior resolutions that are not mapped to a state event code do NOT report.

▶ [Click here to expand...](#)

# Behavior Management

[Incident ID](#) | [Participant Fields](#) | [Resolution Fields](#)

**Classic View:** Behavior > Behavior Management

The Behavior Management tool is used to record all behavior incidents that occur in a school. Information is separated into Behavior Events, Participants in that event, and Resolutions to that event.

See the core [Behavior Management](#) article for information on recording and processing behavior incidents.

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## Behavior Management ☆

Save
Delete
New

Status Filter: Submitted/In-Progress
Alignment Filter: Discipline/Award

Title	Date/Time	Incident Location	Context	Submitted By	Status	Locked
Theft/Vandalism	09/21/2021 1:41 PM	Restroom	After Class	Staff	IP	
Student, Matthew	09/17/2021 1:35 PM	Classroom	During Class	Staff	SB	
Noncompliant	09/09/2021 11:13 AM	Classroom	During Class	Staff	IP	
Disrespect	09/09/2021 11:07 AM	Classroom	During Class	Staff	IP	
Vape Possession	09/01/2021 3:00 PM	Classroom	During Class	Staff	IP	
phone incident	08/24/2021 3:23 PM	Classroom	During Class	Staff	SB	
Lunch Detention	08/20/2021 2:28 PM	On Campus	During Class	Staff	IP	
Truancy	08/19/2021 1:10 PM	Unknown	Unknown	Staff	IP	
Fight	08/18/2021 3:15 PM	On-Campus, Other Outside Area	After Class	Staff	IP	

### Incident Detail Information

This section stores information specific to the incident and will be shared on the behavior tab of each participant. Add Event/Participant and Add Resolution buttons will not be enabled until all required fields are filled.

Incident ID: 389288

**\*Alignment**  
Discipline

**\*Date of Incident**  
09/17/2021

**\*Context**  
DC: During Class

**\*Incident Location**  
CLA: Classroom

Status: Submitted

Title: Student, Matthew

**\*Time of Incident**  
01:35 PM

Damages: \$ 0.00

Context Description: Refusal to remove hat

Location Description: 1204

Submitted Date: 09/17/2021 02:07 PM

Submitted By: Staff

**Details**

Student came to class today (he's missed many days). When he walked in, he was wearing a hat. I asked him to please remove it. He ignored me. I then walked over to him and asked him to please remove it. He replied that he would "rather not". I told him I was asking him politely a third time, and if he refused I'd need to send an email. He is still wearing his hat.

- Modified by: Staff 09/17/2021 14:07

Behavior Management

## Incident ID

Indicates the Campus-generated identifier for the resolution of record.

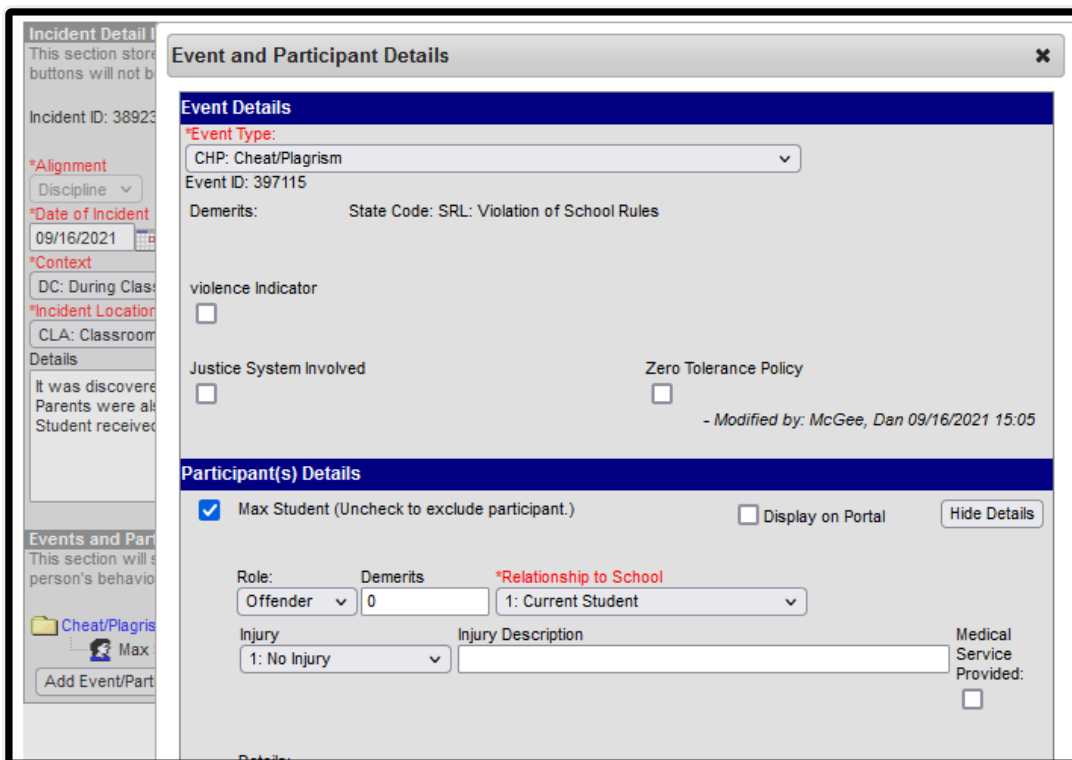
▶ [Click here to expand...](#)

## Participant Fields

**Classic View:** Behavior Management > Incident Management Editor > Events and Participants > Add Event/Participant

Participants in a Behavior Incident can be offenders or witnesses.

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*Behavior Event and Participation Fields*

## Justice System

Indicates if the justice system was involved in the incident triggering the action.

▶ [Click here to expand...](#)

## Zero Tolerance

Indicates if the disciplinary action was taken as a result of state or local zero tolerance policies.

▶ [Click here to expand...](#)

## Weapon and Weapon Code

Indicates whether the incident triggering the disciplinary action involved a weapon. **The event association with the resolution must have a **Classification of Weapon** in order to display and assign a Weapon to a participant on the **Event Type Setup**.**

▶ [Click here to expand...](#)

## Resolution Fields

Behavior Management Resolution fields provide information on the consequence of the behavior incident.

*Behavior Resolution Detail Fields*

## Resolution ID

Reports the identification number of the assigned resolution. This displays on the Resolution editor after the resolution entry has been saved.

▶ [Click here to expand...](#)

## Resolution Start Date

Indicates the date the resolution began.

▶ [Click here to expand...](#)

The original length in school days, rounded to the nearest half day, of the disciplinary action. If blank or less than .5, reports as 0. If Duration in School Days is null, reports days between the Resolution Start Date and End Date in whole days (or as 1 if dates are equal). If Resolution End Date is null, reports as 0.

▶ [Click here to expand...](#)

When marked, indicates the student continued to receive educational services during the length of the removal.

▶ [Click here to expand...](#)

## Modified Duration

If the original duration was modified, the final duration to the nearest half day reports.

▶ [Click here to expand...](#)

## Modified Duration Reason

If the original duration was modified, indicates the reason the original duration was modified.

▶ [Click here to expand...](#)

## Interim Removal Reason

When the student has an IEP, this is used to report the reason that student was removed from an interim alternative education setting.

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